

# Mielieband

## CONDITIONS OF PLAY

All games shall be played in accordance with the following **CONDITIONS OF PLAY**:

### **CONTROLLING BODY**

The tournament shall be under the control of the Event Committee of Potchefstroom Country Club.

### **JURY OF APPEAL**

A Jury of Appeal appointed by PCC Management Committee will handle all appeals received.

### **FORMAT, SCORING OF PLAY AND DETERMINING A WINNER**

Any four players per team. Two bowls per player to be played.

Each game shall be played over 14 ends, in skins format, i.e:

- one (1) point for each end won, plus
- two (2) bonus points for game won, or
- one (1) bonus point to each team, if game is drawn

Highest standings will be determined by the highest points after round 7. In the case of equal points, the following criteria (in order) will be considered to determine the rankings:

- Highest bonus points won,
- If still equal, highest nr of ends won,
- If still equal, highest shot aggregate,
- In the unlikely event of teams still being equal, prize money will be divided accordingly.

**The teams in the first to fourth standing positions after round 7, shall participate in a playoff round, at the venue as identified by the Event Committee, to determine their final overall positions for consideration of the winning prizes. Standing position 1 shall play off against standing position 2, to determine the final 1<sup>st</sup> and 2<sup>nd</sup> places. Standing position 3 shall play off against standing position 4 to determine the final 3<sup>rd</sup> and 4<sup>th</sup> places.**

### **START OF PLAY**

At the start of the game, the winner of the toss shall decide whether to take the mat and deliver the jack or let the other side play first.

Should play be abandoned for any reason, such as weather conditions, etc. the following will apply regarding the awarding of points:

- Completion of 7 ends will constitute a game. The team who was in the lead at the time of stoppage will be awarded the winning bonus points.
- If less than 7 ends were played when game is abandoned, winning bonus points will be shared by the teams and skin points achieved at the time of stoppage will be added.

### **SCORE CARDS, SCORE BOARDS**

- The Skip winning the toss shall be responsible for the score board and the opposing skip responsible for the score card.
- The Skips may delegate these duties to a member of their team.
- Score cards must reflect the number of shots end-by-end, skin points, bonus points and totals.
- Score boards must reflect the total number of shots per end and cumulative scores.
- Score cards to be signed by both skips on completion of each game to confirm the outcome of the game and shall be regarded as the final scores.

### **DRESS AND FOOTWEAR**

#### **Dress**

All players must appear on the green dressed in compliance with the Laws of the Sport of Bowls. Team members to be dressed in the same colours or theme. Clothing to be of appropriate style, fit and length, with no body clinging or see-through material.

#### **Footwear**

Players and Umpires shall wear conventional shoes or sports shoes which have a continuous sole or a sole with a channel rise in the middle of the sole, as long as the sole is clearly in one piece and the heel area does not sit at a different height to the front of the shoe. To assist in traction the sole can have indented grooves up to 2 mm (thickness of matchstick), but no protuberances. The width of the rear part of the shoe shall be at least 50% of the widest part of the sole. Conventional sandals are acceptable for ladies, provided that they have a back strap.

### **CHANGE OF PLAYERS AND/ OR WITHDRAWING DURING THE TOURNAMENT**

After start of the first game, interchanging of players between teams is prohibited. Should a player need to withdraw, subsection on reserves and substitutes shall refer.

Should a team withdraw at any time after commencement, with or without the consent of the Controlling Body, all their completed results up to the point of withdrawal shall be forfeited. Teams who played or should have played against the withdrawing team will be awarded the winning bonus points, plus the average ends won and shot aggregate (overall average performance) scored during their matches played against all other opponents.

## RESERVES AND SUBSTITUTES

### Use of reserves

A reserve may be used. If a player withdraws before or during a game for legitimate reasons, they may be replaced by a reserve, who may play in any position except skip. Only one replacement per team will be allowed. In exceptional circumstances, the Controlling Body may be requested to permit more than one reserve, subject to the merit of each case.

### Use of substitutes

Substitutes shall be allowed as follows:

In the event of there being no reserve, or the reserve is already playing, the names of not more than four bowlers who have not played for any participating team shall be recorded on slips of paper and placed in a suitable container. The Skip of the team concerned shall draw a name, and this player shall substitute for as many rounds as they may be required, but may not skip.

### DIRECTION OF PLAY

Afternoon play shall be in the opposite direction to morning play.

### PRACTICE AND WARMUP

Teams not playing for any reason, but due to play in the next round may practice on a rink allocated by the Controlling Body. Players may warm up before a game with the approval of the Controlling Body but must be in the opposite direction of expected play, no target such as a jack, or mat may be used but bowls may be delivered.

### TRIAL ENDS

NO trial end will be played at the commencement of games, except for finals.

### RESTRICTION OF THE MOVEMENT OF PLAYERS DURING PLAY

- Leads and seconds may not walk up to the head.
- Thirds may be permitted to walk up to the head after delivering their first bowl and only by invitation of the Skip. Skips, after delivery of their first bowl.
- When a player at the head walks up to the mat to deliver their first bowl, their direct opponent can remain at the head until that bowl has come to rest before walking to the mat to deliver their own first bowl.

### BURNT ENDS

In the case of burnt ends, the jack shall be placed on the 2 meter mark.

## **INTERRUPTION OF PLAY**

In the event of adverse weather conditions or any other reason which causes a temporary disruption in play during a playing session, the Umpire shall decide when play should be stopped and resumed. Participants shall leave the green immediately on instruction to do so.

Lightning strike danger is to be assessed electronically by the delegated official. In the event of adverse weather conditions or any other valid reason which causes play to be terminated prematurely, only the Event Committee shall have the right to curtail the number of rounds to be played and/or ends required to win a match to determine the winner.

## **ALCOHOL, TOBACCO AND CELLULAR TELEPHONES**

Smoking (including artificial devices or e-cigarettes, vapes, etc.), alcohol, cell phones and handheld TV devices will not be permitted within 2 meters of the green whilst play is in progress.

The penalty for transgressing is as follows:

- Upon the first offence the Umpire will warn the player via the Team Skip and record the player's name.
- Upon any subsequent offence by the same player, the Umpire shall report the player to the Controlling Body, who shall take suitable action, which may include suspending the player from playing in the next round. In a team event, a reserve may be used, or a draw for a substitute will be allowed. The attitude of the player and the circumstances will contribute to any decision taken by the Controlling Body.

The player has the right of appeal to the Management Committee of Potchefstroom Country Club.

Should a player commit a third offence he/she will be banned from taking further part in the tournament.

## **GENERAL**

If anything should arise that is not specifically covered in these Conditions of Play, then the Laws of the Sport of Bowls will apply.

The Controlling Body reserves to right to make decisions in any other matter which may arise during the tournament.